



**INKEY– Innovative tools to promote KEY competencies for
lifelong learning
1st Press Release**

January 2023

INKEY- Innovative tools to promote KEY competencies for lifelong learning is an Erasmus + KA2 project (Project number: 2021-2-PT02-KA220-YOU-000050829) that started in April 2022 and has a duration of 24 months.

The project examines the labour market vulnerabilities and disengagement among young people that were generated by COVID-19 pandemic. Specifically, because of the pandemic, the number of youth **Neither in Employment nor Education or Training** in the EU was brought up to 13.7% in 2020. Innovative interventions to foster Young NEETs' personal and social development are essential to build resilience and equip youth with the skills to positively challenge themselves in a world that constantly changes its rules.

In this context, the “**InKEY**” project aims to offer young NEETs new motivating and stimulating programs to acquire the key competences stressed in the LifeComp Framework by developing engaging digital tools that embed game dynamics, mechanics, and components, and online communities of practice.

General Objectives:

- [1] To enhance the employability of Young NEETs.
- [2] To increase the quality and effectiveness of the empowerment actions of the organizations and professionals working with young NEETs.

Specific Objectives:

- [1] To develop tailored learning programs to enhance young NEETs' engagement and motivation in learning.
- [2] To increase the key competencies of young NEETs, to let them unleash their dynamic potential, self-regulate their emotions and behaviors, cope with complexity, be thriving individuals, responsible social agents, and reflective lifelong learners.
- [3] To equip youth leaders, youth workers and trainers with knowledge, skills, and innovative tools to empower young NEETs.



The **target group** of the project is:

- Young NEETs
- Youth workers
- Youth organizations
- Relevant stakeholders such as employment and social services, education, and training entities.
- Non-governmental organizations, community groups and relevant community gatekeepers.

Project Progress

The first Intellectual Output- *LifeComp for the Employability of Young NEETS: State of Art and Best Practices*” is now finalized and published on the project [website](#).

The report presents the main aspects of the research carried out across Europe and in each partner country (Cyprus, Spain, Italy and Portugal). This report identifies and analyzes the existing status and best practices in the application of the LifeComp concepts into formal and non-formal curricula and courses addressed to young NEETs. A State-of-the-Art Research has been produced, as well as a Best Practices Analysis, several interviews, and a Focus group with youth workers and trainers, a Data analysis, and lastly, a publication of findings, recommendations, and conclusions.

In the second Intellectual Output- *Tailored Learning Programs*, some learning programs, based on non-formal education principles and gamification dynamics will be developed to provide young NEETS with opportunities to foster the nine competences of the LifeComp Framework. It is estimated that the consortium will begin working for this Intellectual Output during the next couple of months.

For more information, please visit InKey website at <https://inkeyproject.eu> or follow the InKey page on Facebook: <https://www.facebook.com/profile.php?id=100083071825470>.